

CURRICULUM VITAE - DANIEL FORSGREN

Personal information

Full name: Daniel André Forsgren
Born: February 10 1979
Nationality: Swedish
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Education:

Institute of Design – Umeå University – Sweden
-Master of Arts - industrial design – Transportation (2002-2004)

Uminova – Umeå – Sweden
-Business school (October 2002 – February 2003)

Institute of Design – Umeå University – Sweden
-Bachelor of Arts - industrial design (1999-2002)

Work Experience:

Ford / summer 2004
-Working with concept models in Opticor – Opus Realizer

FX2NV / summer 2003
-Modeling/Concept art – Migros commercial
-Concept art - Mr Vee – short film
-Concept art - Ladbrokes

Institute of Design / summer 2003
-Interactive presentation of the facilities for the web, including modeling, rendering, assembled in flash.

Institute of Design / February – April 2003
-Promotional animation for the school, shown during Stockholm carshow

FX2NV / summer 2002
-Modeling/Concept art/Animation – Migros commercial
-Modeling/Rendering – WRC

Volvo / summer 2001
-15min film mixing live footage with cg animation, done for internal use at Volvo showing one of their concept trucks.

Caran design / spring 2001
-Internship, working on various industrial design projects

Collaboration projects:

Saab automobile / spring 2004
-A-K-A the journey begins. Degree project in a close relation with the designers at Saab advanced design studio in Pixbo.

Saab automobile / autumn 2003
-New Bodystyles based on the 9-3 platform.

Diesel / spring 2003
-Brand identity project

Nimbus / autumn 2002
-The new folkboat

Holmbergsbordet / spring 2002
-BA degree project

Atlas Copco / autumn 2001
-Grinder project

Software knowledge:

Alias:
-Maya 6
-Studio Tools 11

Adobe:
-Photoshop CS
-After Effects 6
-Premiere 6
-Illustrator 10
-Indesign 2.0

Macromedia:
-Flash MX
-Dreamweaver 4

Other programs:
-Painter 8
-Rhino
-Reel Motion
-Opus Realizer
-Match Mover

